KNOXVILLE PARKS & RECREATION DEPARTMENT

ATHLETICS

YOUTH BASKETBALL BY-LAWS

(Governing League & City Tournament Play)

2019-2020

Nathan Nease	**Athletics Coordinator**	**865-215-1708**
Jerry Dills	**Athletic Officials Coordinator**	**865-215-1706**
Denise Jones	**Athletics Assistant**	**865-215-1718**

Game Status Line	**865-215-INFO (4636)**
League Information Website	**www.KnoxvilleAthletics.com**
Twitter	**@knoxathletics**

Knoxville Parks and Recreation Offices
5930 Lyons View Pike
Knoxville, TN 37919

2019-2020 Youth Basketball By-Laws

(Developed in conjunction with the Board of Recreational Commissioners)

I. CONCEPT

The guidelines that govern Knoxville Parks & Recreation Youth Basketball Leagues are those of the National Federation of State High School Associations with slight variations. The game has been scaled to the needs of its participants.

Leagues are encouraged to comply with the rules set forth for basketball by the National Federation of State High School Athletics Associations with exceptions in timing and use of full court press. To order a National High School Federation rule book call (317) 972-6900.

Knoxville Parks & Recreation Youth Basketball League strongly recommends that organizations participating in the Knoxville Parks & Recreation Youth Basketball League program follow these playing regulations. These rules will be used for City Tournament play by the Knoxville Parks & Recreation Youth Basketball League.

Suggested rule changes should be submitted in writing to the Competition Committee by way of the Athletics Office by July 31 to nnease@knoxvilletn.gov.

II. PLAYER & TEAM ELIGIBILITY

A. AGE ELIGIBILITY

The division in which a boy or girl participates is determined by their age on September 1, 2019.

6u – ages 4*, 5, 6, & (7**)
8u – ages 7, 8, & (9**)
10u – ages 9, 10, & (11**)
12u – ages 11,12, & (13**)
14u – ages 13,14, & (15**)
17u – ages 15, 16, 17, & (18**)

*must be 4 years old as December 1, 2019
**A player may play in the above age division at 7, 9, 11, 13, 15, or 18 if the player's birthday is on or after September 1, 2019.

If a player turns 7, 9, 11, 13 or 15 before September 1, 2019, then he/she must move to the next age level. In the 17u, if a player is 18 he/she cannot have graduated from high school. No player in the KPRD program can play or have for any school team during the current school year. School team = A team where the school provides supervision, uniforms, practice time, or any necessary support.

1. Middle School Basketball players are not eligible to play once their name has appeared on the school's roster. A definition of a school team (public, private, parish, or parochial) is one that competes against other schools during the 2019-2020 playing season and the school furnishes facilities, equipment, uniforms, coaches, or any other financial assistance.

Concussion Policy for Players/Parents - State law requires parents and players to read educational materials regarding concussions and head injuries. These documents are available at www.KnoxvilleAthletics.com and should be given to the league commissioner or coach.

B. PLAYING UP

A player may be registered and play in an older division, but once he/she is registered or plays in the higher (older) division, he/she may not return and play in a younger division during any given season. This includes regular season play as well as city tournament play.

C. ONLY 1 LEAGUE & TEAM PER PLAYER

A player may be registered with one KPRD Youth Basketball League and team only. A player is committed to the first league and team they enroll and/or play with, unless he or she receives a written release from such team on or before the January 20, 2020 registration deadline. Tournament eligibility will be affected if the player cannot meet the six (6) game requirement with the new team (allowances may be made in case of an attending physician's statement of illness/injury).

D. TEAM REGISTRATION

All eligible teams must be registered with a KPRD Youth Basketball Commission.

E. LEAGUE SEASON & INSURANCE

1. Leagues may begin regular season play on November 18, 2019. League teams and all players must play a minimum of six (6) regular season league games to be eligible for tournament play.

2. Games shall be played in accordance with the schedule set up by the Host Commission and approved by the KPRD with each team playing ***10*** games. Competition is allowed with other non-KPRD Youth Basketball League teams or in tournaments within or outside of the league, however, these games do not count toward the required six (6) regular season league games.

3. Insurance – Commissions shall pay $10 per player to the City for player insurance. Commissioners submit KPRD Injury Reports, then KPRD sends policy information and next steps to the family. If a Commission chooses to play outside their league, please be sure you have completed all steps to insure the team has insurance coverage.

F. LEAGUE SCHEDULE

The league schedule (10 games) should be set with players, coaches, and volunteers in mind. Each player is required to play a minimum of six (6) games during regular season league play. ***Open teams should not be scheduled to play against Recreational Division teams.***

III. COACHING ELIGIBILITY

In 2019-2020 all coaches (head & assistant) must pass a national background check. Coaches who completed this requirement during football season shall provide documentation and will not have to complete another national check for 2 years. Coaches must receive confirmation that they have passed the background screening before coaching a regular season game. This applies to all coaches for a team, head and assistant. A final decision granting a coach the right to coach a team will be determined by the City of Knoxville.

Concussion Policy – State law requires all coaches to receive education regarding concussions and head injuries. All coaches are required to have concussion training prior to the coach being allowed to participate in any practice and/or game. These documents are available at www.KnoxvilleAthletics.com and should be given to the league commissioner.

Coach ID Badges – Approved coaches will receive a Coach ID Badge to be worn or displayed during all games when the person is coaching. Failure to display the badge will result in removal from the team bench.

IV. PLAYER SELECTION

A. RECREATIONAL DIVISION TEAMS

Player selection is strictly in the hands of each individual Commission. Every community or organization has its own method of selection. KPRD Youth Basketball League strongly suggests the following guidelines be used for player team assignment:

1. Player selection can be done by lot (names drawn at random). Another method of selection is to evenly balance the talent on each team based on tryout skills at registration. All boys and girls in the league should have an opportunity to participate in tryouts.

2. Each participant should be given a number to pin on his or her shirt so that all coaches may be able to evaluate, identify, and judge the player's ability. Coaches must be given the exact time of the tryouts so that they will be given equal opportunity to judge the participant's skills. After player drafting has taken place, a team roster should be provided to the coach with the address, telephone number, and email address of each player.

3. A player may play on only one team and in only one league. It is the league's responsibility to ensure a child plays on only one team. In the event a player is found to be playing on two teams in the KPRD program, that player will belong to the team first played for as indicated by scorebooks and league schedules.

4. Any child that moves into the league area after the tryouts should be considered for participation up to the January 21 deadline. After the January 20 deadline, players cannot be added to the league. That child may or may not be tournament eligible, depending on whether they are able to play in the required six (6) regular season games.

5. Knoxville Parks & Recreation Youth Basketball League believes in discipline and sportsmanship in conjunction with fundamental basketball skills. Once a player has been placed with a team for the current season, he or she can be dismissed for disciplinary reason with the approval of the coach and Commissioner.

6. Coaches/Commissioners have the responsibility of informing the player ***and*** the parents if the child is released from the team for this reason.

7. It is recommended that children of coaches as well as brothers and sisters of players be placed on the same team unless the parents request that the child participate on a different team. In most programs coaches accept this procedure automatically because of travel.

8. It is suggested that while in same age group, team members remain on the same squad and not be placed back in the draft. With respect to trading players within a league, KPRD Youth Basketball League is structured for the teaching of fundamentals, good sportsmanship, and enjoyment.

9. Players moving from one team to another team at any point during the season must have a written release from the coach of the previous team.

10. A team leaving one commission to join a new commission may not play in the "recreational" league in the new commission. Players and/or the team may only participate in the City Tournament upon written permission by the previous commission. If the team remains in the commission for a second year, players and/or the team may participate in the City Tournament.

B. OPEN DIVISION TEAMS

These are handpicked teams formed outside the recognized Commissions and come into leagues already intact. These teams will have their own City Tournament Division(s).

V. PLAYING RULES

A. COURT & EQUIPMENT

1. Court Size: The size of the playing court may vary depending upon player age and available facilities. Ideal measurements are 84' X 50' (High School dimensions)

2. Goal Height

8u – eight (8) feet
10u – nine (9) feet
12u – ten (10) feet
14u – ten (10) feet
17u – ten (10) feet

3. Ball: Baden synthetic leather basketballs (or an equal substitute) will be used for all divisions of the Knoxville Parks & Recreation Youth Basketball League program.

8u, 10u – 28.5"
14u – Girls' – 28.5"
12u/14u/17u – Boys' – 29.5"

4. Foul Line: Foul line: The foul line is to measure from the front plane of the backboard as follows:

6u – nine (9) feet
8u – ten (10) feet
10u – twelve (12) feet
12u – fifteen (15) feet
14u – fifteen (15) feet
17u – fifteen (15) feet

B. OFFICIALS & GAME MANAGEMENT

1. Officials. The Knoxville Parks and Recreation Department will train and pay officials each game. The rate of pay will be set by the department. If only one official is present, the game will be played.

2. Scorekeeper/Clock Operator. The Host Commission will schedule and pay for an official scorekeeper and/or clock operator for each game. Outside commissions playing into a host league may be charged up to ½ the cost per game to cover this expense.

3. Background Checks. All Officials and Scorekeeper/Clock Operators must have completed and successfully passed a background check to be eligible to work with the City of Knoxville Youth Basketball League. The City of Knoxville will have the final determination on a person's clearance to work as an official or game management staff.

C. PLAYERS, SUBSTITUTES, & EQUIPMENT

1. Required Playing Time During League Play. Play a Quarter / Sit a Quarter. 8u-14u: Each player must participate in one uninterrupted quarter per game and sit one uninterrupted quarter per game. Each six minute period must be without interruption unless injury, sickness, player receiving third or fourth personal/technical foul, etc. If numbers allow, all players will play a quarter and sit a quarter.

a) Example – Player Injury/Illness – If a player is injured and must leave the game, the quarter does not count as a quarter played for the injured player if he/she is able to re-enter the game at any time. The player who is substituted into the game for the injured player must still play and sit a full quarter later in the game if that requirement has not been met.
b) Example – Player Receives 3rd Foul – A player who receives his/her 3rd foul may be substituted. In this situation, the quarter counts as the quarter played for the player with their 1st 3+ fouls in the quarter. The player who enters the game must still play and sit full quarters later in the game if the requirements have not been met.

2. Required Playing Time During City Tournament Play. 8u-14u: Tournament rosters will be composed of 10 to 12 players for boys teams and 7+ players for girls and co-ed teams. 7 players must be present and on the team bench when the game starts. Substitutions of alternates will be at the discretion of the head coach for any reason. An alternate, player 11 or player 12, may be substituted during the first quarter of the game. The player that is substituted in the first quarter of the game will then sit out the second quarter of the game. At the discretion of the head coach for any reason, the alternate, player 11 or 12, may be substituted during the second quarter of the game unless the player was a substitute during the first quarter of the game. The player that is substituted in the second quarter of the game must have sat out the first quarter of the game.

a) If 12 players are present, six (6) players are interchangeable for the 1st Quarter and the other six (6) players are interchangeable for the 2nd Quarter.
b) If 11 players are present, a coach may use the alternate (player 11) in the 1st or 2nd quarter, but not in both quarters.
c) If 10 players are present, the coach will play 5 players in the 1st Quarter and the other 5 players in the 2nd Quarter.
d) If 7, 8, or 9 players are present, the coach must allow all players to "play a quarter, sit a quarter". For instance, with 7 players, 2 players would sit for each of the first 3 quarters then 1 player would sit the 4th quarter.

The coach may use any of the players on the roster at his/her discretion during the 3rd and 4th Quarter and during all overtime periods providing each player has sat an entire quarter.

3. Uniforms: KPRD Youth Basketball League strongly recommends that, in tournament play, every player on each team have a reversible jersey of the same color and design with numerals of at least 4" in height on the front and back of the uniform. If numbers are not printed on the front and the back of the jersey, the team will not receive a foul or be forced to forfeit the game. There are no illegal numbers (two digit maximum) in the KPRD Youth Basketball League.

Biker-type long shorts may be worn under uniform shorts as long as the player(s) that wear them all wear the same color. T-shirts may be worn under the uniform jersey as long as the player(s) that

wear them all wear the same color. It is not required for all players to wear the biker-type shorts or t-shirts, if some players choose not to wear them.

D. 8U/COED DEFINITION

The KRPD Youth Basketball League requires for tournament play and recommends for league play that a team have a minimum of four (4) girls and two (2) of the four (4) girls from each team on the floor at all times. During tournament play, failure to have at least four (4) girls on the team present at game time shall result in a forfeit. In the event that a team cannot put at least two (2) girls on the court at all times (due to fouls or injury); the team must play a player short. A team may have no more than three (3) boys on the court at any time. During 8u tournament play, the coed and boy's division must play separately.

The KPRD Youth Basketball League recommends that a team consists of six (6) girls and six (6) boys for league and tournament play.

E. SCORING & TIMING REGULATIONS

1. Scoring Regulations
3 Point Shots: Only in 10u, 12u, 14u, and 17u. There are no 3 Point Shots in 8u.

2. Time Regulations
a. 8u –14u: The game shall consist of four (4) periods lasting six (6) minutes each. The clock will only stop for time-outs or injuries until the last two minutes of the 2nd and 4th quarters. The clock will be stopped in the same manner as high school games in all tournament games during the last 2 minutes of each half.

b. 17u: The game shall consist of two (2) halves lasting sixteen (16) minutes each. The clock will only stop for time-outs or injuries until the last two minutes of each half. The clock will be stopped in the same manner as high school games in all tournament games during the last 2 minutes of each half.

c. Mercy Rule: If a team's lead reaches twenty (20) points or more, the clock will continue to run during the last two (2) minutes of either half. If the lead drops below twenty (20) points the clock will resume normal operation.

d. Overtime. If the score is tied after regulation play, a two (2) minute overtime shall be played. In overtime, the clock will stop on dead balls during the final minute of play. If the score is tied at the end of overtime, the teams will play another overtime period until a winner is determined. In overtime games during non-City Tournament school nights, it is permissible to play only one overtime period and if the game is still tied let it remain a tie). The game ends, if, at the end of any extra period, the score is not tied. These overtimes are considered extensions of the game and high school rules are in effect except for the 10/15 point back court pressure rule. The overtime period is considered a new quarter in regards to play a quarter, sit a quarter.

e. Time-outs. Each team may use two (2) 60 second and two (2) 30 second timeouts during regulation. Each team receives an additional timeout for each overtime period.

f. Breaks between Quarters/Halves. There will be a one minute period between each quarter and a two minute period between the halves.

F. AGE GROUP RULES

1. Defense: 8u, 10u, 12u, and 14u

8u: Back court pressure is allowed during the fourth quarter. If a team is leading by ten (10) points or more, no back court pressure is allowed by the winning team. If the lead falls below ten (10) points, the winning team may press until the lead is again ten (10) points or more.

10u: Back court pressure is allowed during the second half. If a team is leading by fifteen (15) points or more, no back court pressure is allowed by the winning team. If the lead falls below fifteen (15) points, the winning team may press until the lead is again fifteen (15) points or more.

12u: Back court pressure is allowed during the second half. If a team is leading by fifteen (15) points or more, no back court pressure is allowed by the winning team. If the lead falls below fifteen (15) points lead, the winning team may press until the lead is again fifteen (15) points or more.

14u: Back court pressure is allowed the entire game. If a team is leading by fifteen (15) points or more, no back court pressure is allowed by the winning team. If the lead falls below fifteen (15) points, the winning team may press until the lead is again fifteen (15) points or more.

2. Foul Line Distances

8u—10 feet
10u—12 feet
12u & 14u—15 feet

3. 3 Second Rule. The 3 Second Rule will be enforced from the foul line of the age group to the baseline. (Example: In 10u, the area will be from the baseline to the free throw line, which is 12 feet.)

4. Back Court Pressure Violations. Violation of any back court pressure rule will result in a back court pressure violation being called. A back court pressure violation will be added to any previous back court violations called during the game. A 1 shot Technical Foul will be assessed on the 3rd Back Court Violation and all subsequent Back Court Pressure violations.

> **A. Definition of Back Court Pressure:** When two opposing players go up for a rebound and both have possession of the ball, a jump ball should be called. When the defensive player clearly has possession, he immediately becomes the offensive player and his opponent becomes the defense and cannot challenge him until he crosses the center stripe.
>
> The defensive player in the front court must let the offensive player into the front court. (This includes both feet and the ball, whether dribbling or receiving a pass). The player receiving a pass in front court is limited to a three (3) foot area from the mid-court line.
>
> If the ball is clearly not in anyone's possession in the front or back court, then it is a loose ball. Once a team has entered front court with the ball, they can be pressured all over the court. For example, if a ball bounces off someone's knee or a long rebound goes into the back court, it is a free ball. On inbound plays being passed from front court into back court, the defense can deny the pass all over the court. It is not a free pass into back court.

5. Double Team Rule if team leads by 30 points. When the lead reaches thirty (30) points, the leading team may not double team the opponent, except in the lane (the area from the baseline to the foul line).

G. OUT OF BOUNDS & THROW INS
Once the offensive team gets into the front court with the ball and the ball has to thrown in for any reason the defense can contest the ball in the back court.

H. FREE THROWS
A maximum of four defensive players and two offensive players on the lane during free throw attempts. The two spaces nearest the end line must be **vacant** (except in 8u and 10u where the foul line is less than 15'). Restrictions end when the ball touches the rim, backboard, or free throw ends.

VI. CITY TOURNAMENT PROCEDURES

A. TOURNAMENT SITE SELECTION
The Knoxville Parks & Recreation Department-Athletics Section will determine City Tournament Sites.

B. POST-SEASON PLAY
KPRD Youth Basketball League structures a post-season tournament for its members in each age division: Recreational and Open 8u, 10u, 12u, 14u, and 17u. Leagues are not required to participate in tournament play, but it is strongly encouraged.

Each Commission will be allowed a minimum of 2 teams per Recreational and Open Age Division in the City Tournament. A 3rd team may be sent to the City Tournament if a Commission has 7-9 teams in that division A Commission may send a 4th team to the City Tournament if there are 10+ teams in that division.

The league must reply whether to accept or decline the invitation to a KPRD Youth Basketball League tournament by the deadline established in the Athletics Office and listed on the Dates to Remember. Teams that do not complete all their tournament documents by the specified date will not be eligible to participate in the tournament.

C. CITY TOURNAMENT DIVISIONS
During tournament play, there will be a Recreational Division Tournament and an Open Division Tournament. The Recreational Division consists of tournament teams that were formed by draft. Open teams are handpicked teams that were not drafted.

D. TOURNAMENT TEAM SELECTION
Leagues are permitted to select tournament teams in any manner, limited only by the eligibility of the players selected. Players registered with KPRD Youth Basketball League may play on one KPRD Youth Basketball League tournament team only.

Players must have played in six regular season games to be eligible for participation in the City Tournament (allowances may be made in case of an attending physicians statement of injury/illness covering the time period when games were missed due to injury). Players from 6u leagues may not join teams in the City Tournament.

Most tournament teams are made up of players selected from an entire league (*All Stars)* based on the playing ability of the individual players. However, each commission and league has the option of being represented by the championship team from the regular season, an all-star team, or a combination of the two**.** Players from one Commission are not eligible for **All-Star teams** representing another Commission even if they played in the same league during the regular season. Teams cannot drop players from their team to pick up players from other teams to form All-Star teams.

Open League teams may pick up players from their host recreational league after the host Commission has made their selections.

The tournament roster shall have a minimum of ten (10) players and a maximum of twelve (12) players. It is strongly suggested that the team carry twelve (12) players in case of injury, illness, or other occurrence at a tournament. The team must have seven players on the bench when the game starts before play may begin. Failure to have seven players dressed and ready to play will result in forfeiture of the game. Only two coaches and one support person are permitted on the bench.

Once a tournament team roster is submitted, the League Director or Coach may replace a player on the roster by contacting the Athletics Office. The player to replace him/her must be registered in the same league, meet all eligibility requirements, and cannot have participated on another tournament team.

The Athletics Office shall retain the final authority to deny a specific player, coach, team, or league the privilege of participating in the tournament if such player, coach, team, or league fails to conform to the high standards, rules, and regulations of Knoxville Parks & Recreation Youth Basketball League.

Teams competing away from home represent Knoxville Parks & Recreation Youth Basketball League. You may need to purchase additional insurance for this type participation, make sure you have contacted the Athletics Office before participating (*at least two weeks in advance*).
The travelling team's players, coaches, and fans should be informed in advance as to the expected behavior as well as the dress and conduct to be displayed at all times. Poor sportsmanship is unacceptable and will not be tolerated. It is the responsibility of the league director and coach to inform parents and fans before the season begins as to what is expected of them regarding sportsmanship.

E. PRE-CITY TOURNAMENT CHECK-IN PROCEDURES

The following information must be completed and sent to the KPRD Athletics Office for check-in prior to a tournament team participating in their first tournament. Deadline for receiving the pre-tournament check-in information will be set by the Athletics Office each season. Teams will not be eligible to participate in the city tournament if the following information is not received by the deadline.

Commissions should verify coaches and players are eligible (with the following information accessible in the case of a protest)

- **Background Check & Coach ID Badge**

- Each player must participate in six (6) league games during the regular season schedule (allowances may be made in case of an attending physician's statement of injury/illness covering the time period when games were missed due to injury).

- Medical Release Form for each player.

The coach shall have the following information on hand during the tournament in case of protest:

- Birth Certificate for each player

- Recent photograph (2.5" x 4" or larger)

F. TEAM AWARDS

The Champion and Finalist in each division will receive awards. Awards will be given to all players on the team roster and up to 2 coaches

CITY OF KNOXVILLE
PARKS AND RECREATION

17 & Under Basketball Bylaws

I. LEAGUE RULES FOUNDATION

National Federation of State High School Association's (NFHS) rules will govern the KPRD League with exceptions covered herein.

II. PLAYER ELIGIBILITY

A. League and Age Requirements

1. This division is for players 17 and under. Players may be 18 as long as they turn 18 after September 1 of the current year and are still in High School.

2. Professional, College (including Junior Varsity and Freshman team), Junior College, High School Varsity, Junior Varsity, Freshman, or Middle School players who have played in a game are not eligible to participate.

3. No player can be borrowed from one team to play for another team.

4. Any player who has been proven ineligible will be suspended for the remainder of the season.

III. TEAMS

A. Team Members

In order for a player to move from one team to another, he/she must obtain a written release from his/her original team. The release must be delivered to the Athletic Coordinator's Office 24 hours prior to playing for the new team. All player releases must be in writing.

B. Rosters and Contracts

Player contracts will be used to assist in controlling players playing on more than one team. These contracts along with a birth certificate, a wallet sized photograph, and a completed player eligibility form will be presented to the league supervisor prior to the first scheduled league game. Also, the captain will supply a team roster before the first scheduled league game.

1. Contracts, birth certificates, and pictures, MUST be in before a player participates.
2. No Player Releases will be executed over the phone.
3. No new players may be added after January 20.

IV. SCHEDULES

A. Games will be played in accordance with schedules set up by the Knoxville Parks and Recreation Department with each team playing a 10 game schedule. Schedules will be available on **www.KnoxvilleAthletics.com**

B. The post season tournament will be double-elimination. Brackets will be posted online after regular season play has concluded.

C. Up to two games postponed during league play will be made up prior to the tournament, if possible.

D. For information on game status during league and tournament play, please call 215-INFO (4636), after 4:00PM, or follow @KnoxAthletics on Twitter.

V. GAME TIMING REGULATIONS

A. Running Clock. A game will consist of two sixteen minute halves. The game clock will not stop except for time-outs, injuries, or problems with game equipment until the final two minutes of each half.

B. Timeouts. Each team is allotted 2-60 second timeouts and 2-30 second timeouts per game. Players must remain standing during the 30 sec. timeouts.

C. Overtime. Overtime periods will be two minutes each with time stopping on dead balls during the last minute of the overtime period. Each team is allowed one additional time-out during each overtime period.

D. Halftime. There will be a maximum of five minutes between halves.

E. Grace Period. A grace period of fifteen (15) minutes will be given for the first game of each day/night, but NO grace period for any games following the first game. A team must have five players present and ready to play before a game can start. If a team does not have five eligible and contracted players at the end of the grace period, teams will be receive a win or loss in the league standings. Teams that play games following the first game must be ready to play at their scheduled game times or forfeit.

F. Team Line-Ups. Team line-ups are due to the official scorer fifteen minutes prior to the scheduled game time. If the line-up is not in place by game time, a forfeit will result. This is the responsibility of the coach/captain of each team.

VI. TOURNAMENT PLAY

The Post-Season City Tournament will be double elimination tournament. All players in the City Tournament must have played in four City league games (allowances may be made in case of an attending physician's statement of injury/illness). There will be no player pick-ups for post city tournament play.

UNSPORTSMANLIKE CONDUCT POLICY FOR YOUTH & ADULT ATHLETICS

The City of Knoxville Parks & Recreation Department (KPRD) strives to promote the benefits of participating in team sports, such as team work, physical conditioning, sportsmanship, character-building, and social development. Unsportsmanlike conduct which undermines the good in sports will not be tolerated. Examples of unsportsmanlike conduct included, but are not limited to, fighting/physical altercations, verbal abuse and/or harassing comments, and moral/ethical decisions that go against league rules or endanger the safety of any individuals.

Definitions of Potential Incidents

- **Unsportsmanlike Conduct** – Conduct unbecoming to a sportsman, such as fairness, courteous relations and acceptance of results. Any incident not defined below may result in penalties consistent with others as outlined in this policy.
    - **Fighting / Physical Altercations** – A hostile encounter with another party or parties, resulting in a physical struggle or contact, will be defined as a "fight".
    - **Verbal Abuse** – The intentional act of insulting another individual through oral measures with the aim of offending, use of abusive language, tormenting others, and baiting of individuals.
    - **Use of Racial and/or Gender Epithets** – Any use of racial or gender epithets used in reference to an individual's race, color, gender, or sexual orientation.

Definitions of Individuals Involved:

- **Leader/Coach** – an individual who holds any supervisory position, including but not limited to coaches, assistant coaches, program officials, program supervisors, and league commissioners
- **Participant** – an individual, other than a leader or fan/spectator, who takes an active part in the sporting activity that KPRD sponsors
- **Fans/Spectators** – an individual who participates in a sporting activity by demonstrating support without taking a leadership or participant role in that particular event.

Examples of Punishments (may be increased depending on specifics of incident):

- Ejection from a game (or incident occurs following game and person is removed) – 4 game suspension
- Fighting / Physical Altercation or Threat – 1 year
- Additional incidents at any time –
    - 1 year (if a 4 game suspension)
    - 2 years (or lifetime) if original punishment was 1 year or longer

Process Following Incident:

- **Immediately following incident -** Any person(s) ejected or asked to leave a facility/property shall leave immediately. The game shall not continue until the person(s) has been removed. Failure to comply with leaving may result in forfeiture of game and league staff contacting the Knoxville Police Department. Individuals in violation of this policy will be notified, if at all possible, by phone call, email, or letter.
- **Appeal Process** – Individuals may request an appeal hearing to further discuss incidents. The individual must request an appeal hearing with the Athletics Coordinator within 7 days of being notified of the punishment. The decision of the appeal hearing shall be final and not subject to further review. The initial punishment remains in effect

- **Serving Punishment** – Any punishment levied applies to all City of Knoxville athletics programs. If individual is a coach, he/she must turn in their ID badge until approved to coach again. Failure to comply with punishment shall result in immediate ejection, an addition to the punishment timeframe, and may result in the person being added to KPRD's No Trespassing List. Depending on the situation, the game may also be forfeited.

CITY OF KNOXVILLE
PARKS AND RECREATION

KNOXVILLE PARKS & RECREATION DEPARTMENT

TO: All City Recreation Youth Athletic Commissions

RE: Guidelines for Commissions use of School Facilities

We all appreciate the cooperation from the schools that allow the use of their facilities to accommodate the K.P.R.D. Youth Basketball program. The following are some exceptions of the Commissions as they pertain to your use of the building:

1. The gymnasium is not available before the agreed upon time because of after-school activities. All children must be supervised by a responsible adult at all times while in the gym or parking areas.

2. All students, parents, and siblings must remain in the gymnasium or parking area at all times. The hallways, commons, classrooms, and office area are off-limits. Bathroom facilities and drinking fountain located in the gym may be used.

3. No food or drinks are allowed in the gym at any time.

4. No tobacco products are to be used on the campus. If you smoke, dip or chew, you must do so in your own vehicle and dispose of butts, cups, etc. in your car.

5. All commodes and urinals are to be flushed after use.

6. The stage area is off-limits due to periodic storage of furniture, equipment, etc. The storage rooms and offices in the gym are off limits.

7. The gym must be vacated by the agreed upon time each evening (suggested time is 8:45 p.m.).

8. Coaches or group leaders are responsible for notifying players and spectators of appropriate arrival/departure times and the established rules. Children are not to be in the gym unless supervised by an adult.

9. Help supervise the building, assign commission members to monitor these points.

10. Any damage to equipment or building will be assessed to the Commission group responsible for the damage and could cause the commission to lose their privileges.

11. Clean up behind yourself. Don't leave your trash for others.

CITY OF KNOXVILLE
PARKS AND RECREATION

KNOXVILLE PARKS & RECREATION DEPARTMENT

TO: Youth Basketball Commissions

RE: Youth Basketball Schedules/Player Transportation

Practice time will be made available to youth basketball teams based on gym availability. As in the past (beginning November 9, 2011), gym time will available around established well attended programs that absolutely cannot be done in another area of the building. See the attached center directory and contact your Center Leader now to schedule time in the gyms.

When preparing your practice and game schedules for the upcoming season, we are asking that you construct you schedules in such a manner that you do not exceed the 9:00 p.m. (6:00 p.m. on Fridays) closing time for the recreation centers unless you are planning to rent time in the gym at the rate of $20.00/hr. and have made prior arrangements with the Center Leader(s). This should not be a standard procedure for any groups 17 & under as this is too late for younger children to be out. The Center Leaders must be presented with an accurate copy of your Commission's practice schedule as it pertains to their facility, include the names and phone numbers of the coaches shown on the schedule. This is necessary because on more than one occasion they have been questioned about practice schedule (often rudely) because they were not able to give any information at all. The center Leaders don't mind giving some information out as long as they don't become personal secretaries of the Commission.

The players on your teams are the responsibility of the Commission and the coaches of the teams therefore, coaches are to see to it that all players and others associated with their team(s) have been promptly picked up or provide transportation for them before leaving any practice/game site. Any coach leaving players at a site causing a Center Leader to stay after

closing will lose their practice privileges at ALL recreation centers. Thank in advance for your cooperation.

KNOXVILLE PARKS AND RECREATION DIVISION

TO: Youth Basketball Commissions

RE: Commission Operated Concession Stands

The purpose of this memo is to serve as a reminder of Commission responsibilities as they pertain to the operation of your concession stands during the course of the upcoming basketball season. It is the responsibility of each Commission operating a concession stand at any facility to clean up inside and outside the facility any spills, trash, or other refuse associated with the operation of your concession stand. Clean-up applies also to practice sessions.

Also, vending machines in the Recreation Centers are not to be falsely labeled "out of order" or with any other deceptive signage in order to enhance the Commission's concessions sales. These vendors have contract agreements with the City of Knoxville and expect that the agreements will be honored.

Therefore, any Commission found being less than good housekeepers or using deceptive signage to divert business from vending machines to their concession stand will have their concession privileges suspended and possibly lose some practice time as well.